

# 2009 DINGHY GROUP WINTER SERIES

**Organizing Authority:** DSS/RYCT Dinghy Group

## SAILING INSTRUCTIONS

May 24, June 21, July 12, August 2, August 23

### 1 RULES

All races will be governed by The Racing Rules of Sailing (RRS), the prescriptions of the AYF, the rules of the competing classes, except as any of these are changed by the sailing instructions, and by these sailing instructions.

### 2 ENTRIES

- 2.1 All competitors shall be members of RYCT, DSS, SBSC or any club affiliated with Yachting Tasmania.
- 2.2 All entries for the series shall be on the official entry form accompanied by the prescribed fee and be lodged with the PRO or his delegate by 0930 hours on the first day of the series. Casual entries for individual races of the series must be lodged with the PRO by 0930 hours on the day of the race.

### 3 NOTICES TO COMPETITORS

Notices to competitors will be posted on the official notice board located at the Derwent Sailing Squadron.

### 4 CHANGES IN SAILING INSTRUCTIONS

Any change in the sailing instructions will be posted on the official notice board not less than 30 minutes prior to any race in which it will take effect, except that any change to the schedule of races will be posted by 1400 hours on the race day before it will take effect.

### 5 SIGNALS MADE ASHORE

- 5.1 Signals made ashore will be displayed on the host club flagpole.
- 5.2 Flag AP with two sound signals (one sound signal when lowered) means "The race is postponed. The warning signal will be made not less than 30 minutes after AP is lowered."

### 6 SCHEDULE OF RACES

Races are scheduled as follows:

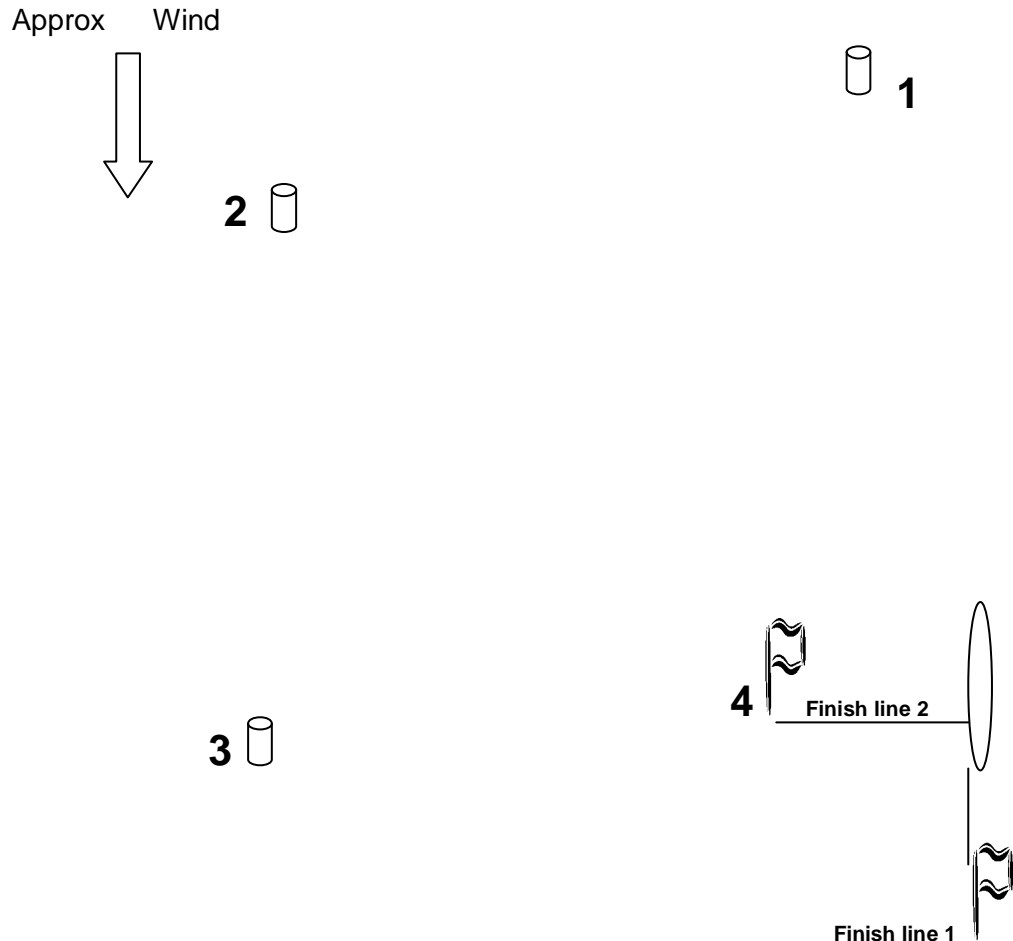
<u>Race</u>	<u>Date</u>	<u>Time of first warning signal</u>
Race 1	Sunday, 24 May 2009	1000
Race 2	"	Back to back with Race 1
Race 3	Sunday, 21 June 2009	1000
Race 4	"	Back to back with Race 3
Race 5	Sunday, 12 July 2009	1000
Race 6	"	Back to back with Race 5
Race 7	Sunday, 2 August 2009	1000
Race 8	"	Back to back with Race 7
Race 9	Sunday, 23 August 2009	1000
Race 10	"	Back to back with Race 9

## 7 CLASS FLAGS

The class flag for the Sabot class is a white flag with one Sabot insignia.  
 The class flag for the Int Sabot class is a white flag with two Sabot insignia.  
 The class flag for the Optimist class is a white flag with an Optimist insignia.  
 The class flag for the Cadet class is Code Flag Y.  
 The class flag for the Int 2.4 class is a white flag with a 2.4 insignia.  
 The class flag for the Flying 11 class is a white flag with blue Flying 11 insignia.  
 The class flag for the Laser class (standard, radial or 4.7) is a white flag with a Laser insignia.  
 The class flag for the 420 class is a white flag with a 420 insignia.  
 The class flag for the 29er class is Code Flag O.  
 The class flag for the Moth class is a white flag with a Moth insignia  
 The class flag for the Sharpie class is a white flag with a Sharpie insignia

## 8 COURSE

The Race Officer will set a course with a length suitable for completion in a time frame of 35 minutes. The following diagram shows the course including the approximate angles between legs, the order in which marks are to be passed, and the side on which each mark is to be left.



**Sabots, Cadets** From start – 1 – 2 – 3 – Finish 1 (1 trapezoid)  
**Int 2.4s, Optimists, Intermediate Sabots** From start – 1 – Finish 2 (1 windward return)  
**Flying 11s, Lasers, 420s** From start – 1 – 2 – 3 – 2 - 3 – Finish 1 (1 trap, 1 outer loop)  
**B14s, Sharpies, 29er, Moth** From start – 1 – 2 – 3 – 2 - 3 – 2 – 3 - Finish 1 (1 trap, 2 outer loops)

All marks to be left to Port.

## **9 MARKS**

Marks 1, 2 and 3 will be orange and white inflatables.

Mark 4/Starting mark/Finishing mark 2 will be a fisherman's mark flying Code Flag O.

Finishing mark 1 will be a fisherman's mark flying Code Flag O.

The replacement mark or alternate mark used when the course is changed in accordance with RRS 33 and SI-12 will be a green inflatable with a red band.

## **10 SIGN ON, SIGN OFF**

10.1 Each competitor shall personally sign on before the start of each race and sign off within one hour of the finish of the last boat in their class. Sign on and sign off sheets will be placed in the club-house. Failure to sign on will result in that boat being recorded as DNC for that race. Failure to sign off shall result in that boat being recorded as DSQ for that race. This changes rule 63.1.

If races are sailed "back-to-back", competitors are required to sign on and sign off once only for the two races.

If a competitor fails to sign on for back-to-back races, he shall only be recorded DNC for the first of those races provided he signs off after the second or subsequent race.

10.2 Competitors who rig at locations other than the DSS lawn will be permitted to sign on by hailing the start boat prior to the start of their first race on each day.

## **11 THE START**

11.1 Races will be started using Rule 26. Classes will start at 5-minute intervals in the order: Optimists, Intermediate Sabots, Int 2.4s, Senior Sabots, Cadets, Flying 11s, Lasers, B14s, Sharpies, 420s, 29ers, Moths. The Race committee may start classes with other classes in which case two or more class flags will be flown at the warning signal. Classes not listed may also compete and will be notified verbally of which class they are to start with and the number of laps they are to sail.

11.2 The starting line will be between a mast flying an orange flag on the race committee boat at the starboard end, and the start mark at the port.

11.3 Boats whose warning signal has not been made shall keep clear of the starting area and of all boats whose warning signal has been made.

A boat shall not start later than 5 minutes after her starting signal.

## **12 CHANGE OF COURSE AFTER THE START**

A change of course after the start will be signalled before the leading boat has begun the leg, although the new mark may not then be in position. Any mark to be rounded after rounding the new mark may be relocated to maintain the original course configuration. When in a subsequent change of course a new mark is replaced, it will be replaced with an original mark.

## **13 SHORTEN COURSE**

Shorten course will only be signalled at the completion of a lap, ie as boats approach the start/finish line.

## **14 THE FINISH**

The finishing line will be between a staff or mast bearing an orange flag or shape on the race committee boat at the port end, and the finishing mark at the port end.

## **15 TIME LIMIT**

The time limit will be 40 minutes for all classes. Boats failing to finish within 10 minutes after the first boat finishes or within the time limit, whichever is earlier, will be scored DNF. This changes Rule 35.

## **16 PROTESTS**

- 15.1 Protests shall be delivered to the race office within Protest Time, which will begin when the last boat finishes, and end one hour later. When races are sailed back-to-back, the times are taken from the 2<sup>nd</sup> of the back-to-back races.
- 15.2 Protests will be heard in approximately the order of receipt as soon as possible.
- 15.3 Protest notices will be posted within 30 minutes of the protest time limit to inform competitors where and when there is a hearing in which they are parties, or named as witnesses.

## **17 SCORING**

The Low Point scoring system, Rule A2, will apply. Ten races are scheduled, of which five races shall be completed to constitute a series. If five races are completed there shall be no discards, if six or seven races are completed there shall be one discard, and if eight or more races are completed, there shall be two discards.

## **18 PRIZES**

Prizes will be at the discretion of DSS/RVCT Dinghy Group